

# Akela's World Advancement

helping you on your way to your next rank

During each camp session, there will be opportunities for advancement. Scouts can choose from a variety of advancements below. Check the schedule at the right to see what we offer in your session. Staff members will lead scouts in learning with a twist of fun.

## Advancement Signup

Signup for advancement online (see page x) or during check-in at camp. Selections are to be made no later than the leaders meeting immediately following your first dinner at camp to allow staff time to prepare materials.

### All Scouts

- **Archery Belt Loop** – An introduction to Archery. Learn about shooting and how to be safe.
- **Astronomy Belt Loop** – Explore the world of stars and planets. Learn about telescopes and what can be seen with them.
- **BB Shooting Belt Loop** – An introduction to safety rules and how to shoot.
- **Fishing Belt Loop** – Learn to bait a hook and give fishing a try. Also learn regulations & safety.
- **Geology Belt Loop & Pin** - Igneous, sedimentary, and metamorphic. Rocks you say? What are they and how are they made. Make a pet rock too.
- **Leave No Trace** - Leave No Trace is a plan that helps people to be more concerned about their environment and to help them protect it for future generations. Begin earning your Leave No Trace Awareness Award.
- **Map and Compass Belt Loop & Pin** – All the ins and outs of finding your way with a map and compass. Learn about reading a map and what the signs mean. Learn how to make your own compass from a magnet and pin.
- **Soccer Belt Loop** – All the skills and rules and time to play a game too.
- **Swimming Belt Loop** – Learn about swimming safely and using the buddy system. Play a water game with other scouts.
- **Whittling Chip** – Learn what it takes to be safe with a pocketknife. Completion allows Scout to use and carry a pocketknife at approved Cub Scout events.
- **Wildlife Conservation Belt Loop** - natural resources, food chains and endangered species. Make a plaster cast of an animal track too.

### Wolf

- **Wolf # Elective 17, Tie it Right** – overhand, square, shoelaces, packages and neckties too.

### Bear

- **Bear Achievement # 22, Tying it All Up** – Cub Scout knots, throwing, coiling and a rope trick.

### Webelos

- **Aquanaut Activity Badge** – swimming, diving, rescues and PFDs too. Lots of water fun.
- **Forester Activity Badge** – Trees, animals, plants and forests. How does a forest function?
- **Geologist Activity Badge** – All about Rocks, fossils, minerals, volcanoes and earthquakes
- **Naturalist Activity Badge** – animals, insects, birds and reptiles.
- **Outdoorsman Activity Badge** – Camping, conservation, hiking and setting up a tent.
- **Readyman Activity Badge** – All the first aid to cover you in an emergency.

**Scouts may not be able to complete all the requirements at camp. A report of what each Scout completes will be available upon checkout.**

## Advancement Schedule

Day	Time	Webelos 4 Day					
2	9:00 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	Soccer Belt Loop
2	9:30 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	
3	9:00 AM	Forester Activity Badge	Geologist Activity Badge	Outdoorsman Activity Badge	Naturalist Activity Badge	Ready Man Activity Badge	Aquanaut Activity Badge
4	9:00 AM	Forester Activity Badge	Geologist Activity Badge	Outdoorsman Activity Badge	Naturalist Activity Badge	Ready Man Activity Badge	Aquanaut Activity Badge

Day	Time	Combination 3 Day					
2	9:00 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	Soccer Belt Loop
2	9:30 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	
3	9:00 AM	Whittling Chip	Geology Belt Loop and Pin	Map & Compass Belt Loop and Pin	Wildlife Conservation Belt Loop	Leave No Trace	Wolf #17
3	9:30 AM	Whittling Chip			Wildlife Conservation Belt Loop	Leave No Trace	Bear #22
3	10:00 AM	Whittling Chip			Wildlife Conservation Belt Loop	Leave No Trace	

Day	Time	Wolf/Bear 3 Day					
2	9:00 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	Bear #22
2	9:30 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	
3	9:00 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	Soccer Belt Loop
3	9:30 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	
3	10:00 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	Wolf #17

Day	Time	Wolf/Bear 2 Day					
2	9:00 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	Wolf #17
2	9:30 AM	Whittling Chip	Geology Belt Loop	Map & Compass Belt Loop	Wildlife Conservation Belt Loop	Leave No Trace	Wolf #17

Swimming and Fishing Belt Loops can be earned at Huck Finn's during area time at all sessions  
 BB Gun & Archery Belt Loops can be earned at Crockett's Glen during area time at all sessions.  
 Astronomy Belt Loop can be earned after the Densite campfires at all but the 2 Day sessions.